

YNNARI INCUBI

80–160 PTS



M

7"

T

3

SV

3+

W

1

LD

6+

OC

1

5+

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Klaive	Melee	3	3+	4	-2	2
Klaive	Melee	3	3+	4	-2	2
► Demiklaives - Dual Blades	Melee	6	3+	4	-1	1
► Demiklaives - Single Blade	Melee	3	3+	4	-2	2

AUFSTELLUNG

- 4-9x Incubi
1x Klaivex
- Equipped with:** Klaive, ► Demiklaives - Dual Blades, ► Demiklaives - Single Blade
- Wargear Options:**
- Each Klaivex can replace its Klaive with Demiklaives.

ABILITIES

Tormentors
At the start of the Fight phase, each enemy unit within Engagement Range of one or more units with this ability must take a Battle-shock test.

WEAPON RULES

TWIN-LINKED
Each time an attack is made with a **TWIN-LINKED** weapon, you can re-roll the wound roll.

